

## Play Area Access Audit

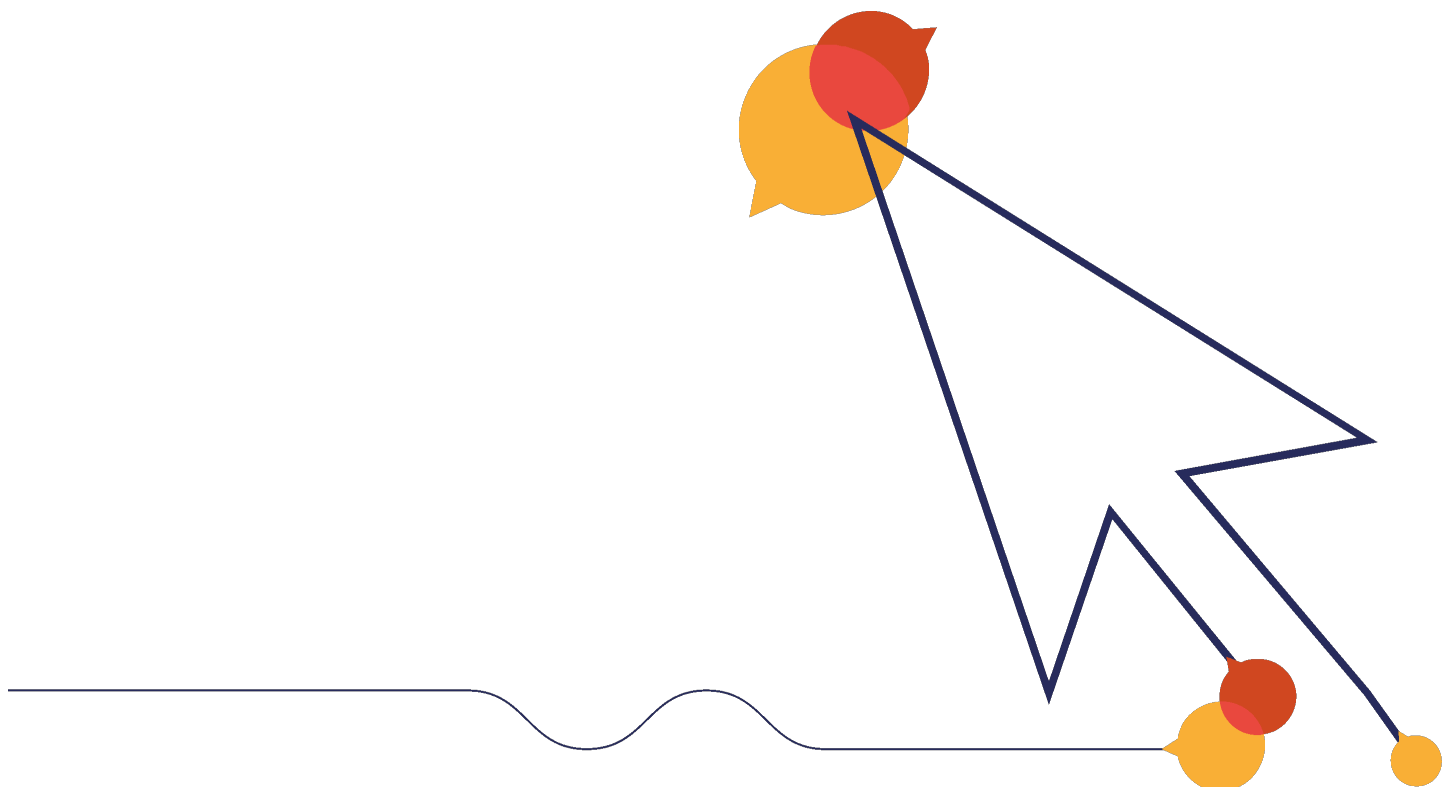
# Cotswold Crescent Play Area

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Chipping Norton TC

Mila Yearley



# Play Area Access Audit

Site name: **Cotswold Crescent Play Area**  
Date of inspection: **04 December 2024**  
Inspector: **Mila Yearley**

## Site photograph and comments



# Safety Audit Report

## Play Area Access Audit

Score
88%
Accessible

Site name: **Cotswold Crescent Play Area**  
 Date of inspection: **04 December 2024**  
 Inspector: **Mila Yearley**

### Audit categories

Category	Comments	Score
Car Parking & Toilets	<i>No comment provided</i>	50%
Gates	<i>No comment provided</i>	100%
Access Route to the Play Area	No gates present. Site is easy to access.	100%
Access path surface	The Grass on site is deemed accessible.	100%
Impact Attenuating Surfacing		100%
Seating and sight lines		100%
Vision-impaired aids		50%
Available activities		88%

## Car Parking & Toilets

**1** Is there parking available? **Yes**

### Comments

On street.

**2** Is there designated parking available (at least 6% of total spaces)? **No**

### Comments

No practicable action is identified.

**3** Are the parking surfaces firm and level? **Yes**

**4** Are toilets available with changing facilities? **No**

### Comments

This should be provided in accordance with PD CEN/TR 16467:2018, clause 6.

Further guidance is available in BS 8300-2:2018. This assessment only notes the presence or absence of toilets and does not assess the suitability thereof.

## Gates

**5** Are entrances and gates at least 1000 mm wide? **Yes**

**6** Can gates be opened from both sides with either hand? **None**

**7** Can users on different sides see each other? **None**

**8** Are the gates self-closing (ideally no quicker than 5 seconds)? **None**

## Access Route to the Play Area

**9** Is there a level access from the nearest public access path to and into the play area? **Yes**

**10** Are obstacles easily detectable to visually impaired users (detectable with the sweep of a cane and with good visual contrast)? **Yes**

**11** Are any upstands at least 150 mm high? **None**

**12** Is there a continuous accessible route from the accessible entrance or car park? **Yes**

**13** Are access routes free of steps, stairs, turnstiles or other features which constitute a barrier to access (unless an always accessible alternative is close by)? **Yes**

**14** If the access route is long are there resting places not more than 50 metres apart? **None**

**15** Are paths at least 1800 mm wide, and is that 1800 mm width clear up to a height of 2500 mm from the ground? **Yes**

**16** Are there passing places at least 2000 mm long x 1800 mm wide? **None**

## Access path surface

**17** Is the surface suitable for year-round use? **Yes**

**18** Do access paths extend to all accessible play equipment? **Yes**

**25** Are there tactile surfaces and provision of contrasting colours? **Yes**

## Impact Attenuating Surfacing

**19** Are there contained loose fill pits with raised edges? If so, are there ramped access points? **None**

**20** Are other surface types suitable stable and level? **Yes**

## Seating and sight lines

**21** Are there open sight lines to allow carers to observe at a distance (to allow play without unnecessary control)? **Yes**

**22** Is there accessible seating? **Yes**



**23** Are there picnic tables or other such features which encourage the extension of time spent on site? **Yes**

## Available activities

**26** Agility (e.g. traverse wall, nets, wobble boards) **Present and accessible**



**27** Balancing (e.g. beam, poles, step logs) **Present and accessible**

**28** Climbing (e.g. frame, wall, net, rope) **Present and accessible**

**29** Crawling (e.g. tunnel, narrow bridge) **Present and accessible**

**30** Hanging (e.g. overhead bars) **Present but not accessible**

**31** Jumping (e.g. change in heights, gaps to jump over) **Present and accessible**

**32** Meeting (e.g. seats, boulders, logs) **Present and accessible**

## Vision-impaired aids

**24** Is tactile signage provided? **No**

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<b>33</b>	Rocking (e.g. seesaw, springer)	<b>Not present</b>
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<b>34</b>	Rotating (e.g. carousel, poles, discs)	<b>Present but not accessible</b>
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<b>35</b>	Sliding (e.g. slides, poles, runways)	<b>Present and accessible</b>
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**Comments**

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Accessible with help.

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<b>36</b>	Speed (e.g. swings, slides)	<b>Present and accessible</b>
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<b>37</b>	Swinging (e.g. single user, multiple user)	<b>Present and accessible</b>
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<b>38</b>	Tactile (e.g. water, sand, mud, grass, sound)	<b>Not present</b>
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<b>39</b>	Interesting landscape with a variety of accessible ground levels?	<b>Not present</b>
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<b>40</b>	Quiet area	<b>Present and accessible</b>
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<b>41</b>	Ball Games	<b>Present and accessible</b>
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Playsafety Ltd  
78 Shrivenham Hundred Business Park  
Watchfield  
SWINDON  
SN6 8TY  
+44 (0)1793 317470

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